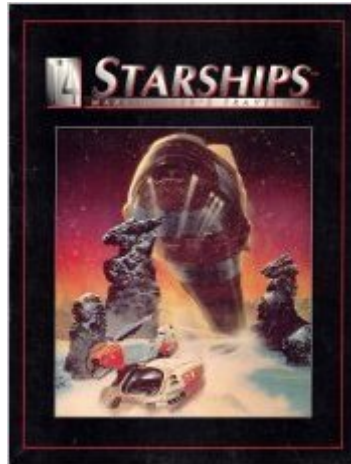




Ebook Directory
the best source of ebook

The book was found

Starships: Traveller Role Playing Game



Synopsis

Each of the classic Traveller ships gets two pages of stats, sketch, and deck plans. Also includes a ship design system.

Book Information

Paperback: 108 pages

Publisher: FASA Corporation, U.S. (1996)

ISBN-10: 1578283019

ISBN-13: 978-1578283019

Package Dimensions: 8.4 x 5.8 x 0.7 inches

Shipping Weight: 1.1 pounds (View shipping rates and policies)

Average Customer Review: 2.5 out of 5 stars 2 customer reviews

Best Sellers Rank: #2,249,057 in Books (See Top 100 in Books) #43 in Books > Science Fiction & Fantasy > Gaming > Traveller

Customer Reviews

Each of the classic Traveller ships gets two pages of stats, sketch, and deck plans. Also includes a ship design system.

This book was written by Don Perrin, Tony Lee and Lester Smith not Marc Miller. Kind of a letdown after the release of the original corebook. Artwork is great. There is an imperial calendar (p. 5) in the book that is very helpful. The QSDS (Quick Ship Design System) has been revised and is much more accurate and easy to use. You will still need to go back to the core book in order to use weapons data and learn how batteries work. (the 0-0-0-1 type numbers) I feel that this book was an attempt at redeeming the initial low-quality and disorganization of the core rulebook. I take one star off for the apparent fact that it is a revision of the original design system and the first place an imperial calendar appears in Traveller4. The stats tables in the back of the book are very helpful. The USP rating system is ingenious and helpful

Not terribly well done and hardly worth the cost. Why all the color art work that does not actually go to any of the ships? No deck plans and all the ships look the same. Go elsewhere for inspiration

[Download to continue reading...](#)

Starships: Traveller Role Playing Game Millieu O Campaign: Traveller Role Playing Game Traveller

Hero Book Two: Adventure in Charted Space: The Imperium, Gadgets, Vehicles, Robots and Starships Starships of the Galaxy (Star Wars Roleplaying Game) [Playing the Enemy: Nelson Mandela and the Game That Made a Nation[PLAYING THE ENEMY: NELSON MANDELA AND THE GAME THAT MADE A NATION] By Carlin, John (Author)Jul-01-2009 Paperback Game of Thrones: 100 Question Trivia Game For True Fans (Epic Fantasy Series, Game of Thrones Books, Game of Thrones, Fantasy Books) (Epic Fantasy, Fantasy ... TV, TV Guide, Game of Thrones Book) The Game Inventor's Guidebook: How to Invent and Sell Board Games, Card Games, Role-Playing Games, & Everything in Between! Mechwarrior: The Battletech Role Playing Game The Complete Masks of Nyarlathotep (Call of Cthulhu Role Playing Game Series) Random Encounters: Volume 1: 20 Epic Ideas to Try in Your Role-playing Game Random Encounters Volume 4: 20 ADDITIONAL epic ideas for your role-playing game Random Encounters Volume 2: 20 MORE epic ideas for your role-playing game Random Encounters Volume 3: 20 FURTHER epic ideas for your role-playing game Stargate SG-1 Role Playing Game: Core Rulebook (d20) Exalted (Role Playing Game Book) Aberrant Elites (Aberrant Role Playing Game) Serenity Role Playing Game Star Trek Deep Space Nine: Roleplaying Game (Star Trek Deep Space Nine: Role Playing Games) Champions: The Super Role-Playing Game, No. 450 (Hero Games) The Sixth Gun Role-Playing Game Limited Edition Hardcover (Savage Worlds, S2P11100LE)

[Contact Us](#)

[DMCA](#)

[Privacy](#)

[FAQ & Help](#)